### CS109A Notes for Lecture 1/31/96

# Measuring the Running Time of Programs

Fix a measure of the "size" n of the data to which a program is being applied.

Example: For integer arguments, the value is often a good size measure. For strings: the length.

- Compute a big-oh upper bound on the running time of a program by induction on the complexity of program structures, i.e., the depth to which structures are nested.
  - ☐ Try to make the bound simple and tight.
- In the following, we assume there are no function calls in the program except for I/O operations.

Basis: Simple statements contain no statements nested within them. In C:

- 1. Assignment statements.
- 2. Goto's, including break, continue, return.
- 3. Input/Output using function calls like printf or getchar().
- Fundamental assumption: Application of an operator takes a constant amount of time.
  - $\square$  Write "some constant" as O(1).
  - ☐ Operators include arithmetic, comparison, logical.
  - ☐ ML has some exceptions: concatenation of strings or lists.
- Thus, in C every simple statement takes O(1) time.

Induction: Complex statements built from simple statements by recursive application of:

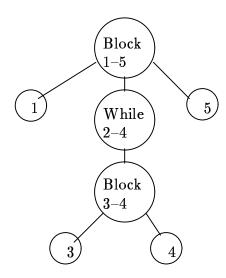
- 1. Loop formers: for-, while-, repeat-.
- 2. Branching statements: if · · · else-, if-, case-.
- 3. Block formers:  $\{\cdots\}$ .

#### Structure Trees

• node = complex statement; its children are the constituent statements.

# Example:

```
main() {
    int i;
(1)    scanf("%d", &i);
(2)    while(i>0) {
        putchar('0' + i%2);
(4)        i /= 2;
        }
(5)    putchar('\n');
}
```



# Details of the Induction

- Blocks: Running time bound = sum of the bounds of the constituents.
  - Use summation law to drop from the sum any term that is big-oh of another term.
- Conditionals: Bound = O(1) + larger of bounds for the if- and else- parts.
  - $\square$  O(1) is for cost of the test usually neglectable.
- Loops: Bound is usually the maximum number of times around the loop × the bound on the time to execute the loop body.

- But we must include O(1) for the increment and test each time around the loop.
- $\square$  The possibility that the loop is executed 0 times must be considered. Then, O(1) for the initialization and first test is the total cost.

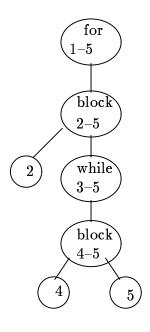
**Example:** Consider binary-conversion function. Size of data = i.

- Lines 1, 3, 4, 5 each O(1) by the basis.
- Block of 3-4 is O(1) + O(1) = O(1).
- While of 2-4 iterates at most  $\log_2 i$  times. Bound on body times number of iterations =  $O(1) \times \log_2 i = O(\log i)$ .
- Block of 1-5 is  $O(1) + O(\log i) + O(1) = O(\log i)$ .
- i.e., it takes  $O(\log i)$  time to convert i to binary by this function.

# Triangular Double Loops

Sometimes we need to "give up" trying to tighten the upper bound on running time. Example: an inner loop iterates different numbers of times.

**Example:** Insertion sort: After i iterations, the first i elements of an array are sorted. At iteration i+1 we move the (i+1)st element forward until it meets an element smaller than it.



- Input "size" = n = length of array A.
- Lines 2, 4, 5 are O(1); note swap is short for 3 assignment statements.
- Block 4-5 is O(1) + O(1) = O(1).
- While-loop 3-5 iterates at most i times, for j = i down to j = 1.
  - $\square$  But it may terminate earlier if  $A[j-1] \ge A[j]$  ever holds.
  - Thus,  $i \times O(1) = O(i)$  is an upper bound on lines 3-5.
- Block 2-5 takes time O(1) + O(i) = O(i).
- For-loop 1-5 iterates n-1 times. The body takes O(i) time.
  - But i changes within the loop and makes no sense outside the loop, so we cannot say the for-loop takes O(ni) time.
  - But  $n \ge i$ , so O(n) is an upper bound on the while-loop of 3-5.
  - $\square$  Then, the upper bound on the for-loop is  $n \times O(n) = O(n^2)$ .
- Nothing lost. If we summed the times for each iteration of the for-loop we would get  $\sum_{i=1}^{n-1} O(i) = O(n(n-1)/2) = O(n^2).$