

# CS145 Introduction

About CS145

Relational Model, Schemas, SQL

Semistructured Model, XML

# Content of CS145

- ◆ Design of databases.
  - ◆ E/R model, relational model, semistructured model, XML, UML, ODL.
- ◆ Database programming.
  - ◆ SQL, XPath, XQuery, Relational algebra, Datalog.
- ◆ Not DBMS implementation (that's CS245, 346, 347, sometimes CS345).

# Textbook “Situation”

- ◆ The closest text for the course is *First Course in Database Systems/3<sup>rd</sup> Edition*.
  - ◆ But it won't be available until Friday.
  - ◆ First 2 chapters available on-line.
- ◆ You may prefer *Database Systems: Complete Book* (also used in CS245) or have *FCDB/2<sup>nd</sup> E*.
  - ◆ If so, we'll give you a free copy of the major additions in *FCDB/3<sup>rd</sup> E*.

# Do You Know SQL?

◆ Explain the difference between:

```
SELECT b
```

```
FROM R
```

```
WHERE a < 10 OR a >= 10;
```

**and**

```
SELECT b
```

```
FROM R;
```

| a   | b   |
|-----|-----|
| 5   | 20  |
| 10  | 30  |
| 20  | 40  |
| ... | ... |

R

# And How About These?

```
SELECT a
FROM R, S
WHERE R.b = S.b;
```

```
SELECT a
FROM R
WHERE b IN (SELECT b FROM S);
```

# Course Requirements

1. **Project:** a little eBay supported by a database.
  - ◆ Individual.
  - ◆ Uses Stanford Oracle system.
2. **Homeworks:** Gradiance (automated) and “challenge problems” (written).
3. **Midterm and final.**

# Gradiance Homework System

- ◆ Automatic, fast-feedback system for taking you through standard homework problems and verifying your knowledge.
- ◆ **Unusual**: goal is to get 100% and learn.
  - ◆ Homework in CS145 is not a “mini-test.”
  - ◆ You try as many times as you like and get help with each wrong answer.

# Gradiance (GOAL) Access

- ◆ To get your account, you need:
  1. “Value-Pak” with any of the class texts, or purchase on-line.
  2. Class token: For FCDB/3e use 1B8B815E; for other books use A5DDE704.
- ◆ Details in the intro.html file.
- ◆ Advice on using Gradiance:  
[www.gradiance.com/info.html](http://www.gradiance.com/info.html)

# Interesting Stuff About Databases

- ◆ It used to be about boring stuff: employee records, bank records, etc.
- ◆ Today, the field covers all the largest sources of data, with many new ideas.
  - ◆ Web search.
  - ◆ Data mining.
  - ◆ Scientific and medical databases.
  - ◆ Integrating information.

# More Interesting Stuff

- ◆ Database programming centers around limited programming languages.
  - ◆ Only area where non-Turing-complete languages make sense.
  - ◆ Leads to very succinct programming, but also to unique query-optimization problems (CS346).

# Still More ...

- ◆ You may not notice it, but databases are behind almost everything you do on the Web.
  - ◆ Google searches.
  - ◆ Queries at Amazon, eBay, etc.

# And More...

- ◆ Databases often have unique concurrency-control problems (CS245, CS347).
  - ◆ Many activities (transactions) at the database at all times.
  - ◆ Must not confuse actions, e.g., two withdrawals from the same account must each debit the account.

# What is a Data Model?

1. Mathematical representation of data.
  - ◆ Examples: relational model = tables; semistructured model = trees/graphs.
2. Operations on data.
3. Constraints.

# A Relation is a Table

Attributes  
(column  
headers)

Tuples  
(rows)

| name       | manf           |
|------------|----------------|
| Winterbrew | Pete's         |
| Bud Lite   | Anheuser-Busch |

Relation  
name → Beers

# Schemas

- ◆ *Relation schema* = relation name and attribute list.
  - ◆ Optionally: types of attributes.
  - ◆ Example: *Beers(name, manf)* or *Beers(name: string, manf: string)*
- ◆ *Database schema* = set of all relation schemas in the database.
- ◆ *Database* = collection of relations.

# Why Relations?

- ◆ Very simple model.
- ◆ *Often* matches how we think about data.
- ◆ Abstract model that underlies SQL, the most important database language today.

# Our Running Example

Beers(name, manf)

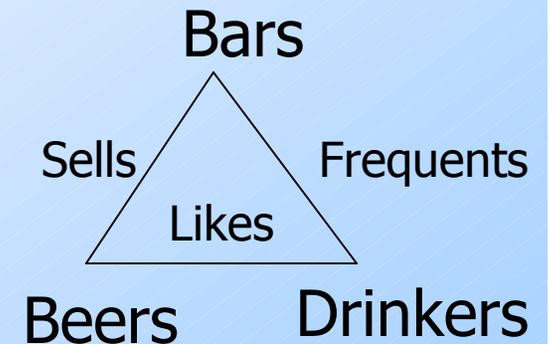
Bars(name, addr, license)

Drinkers(name, addr, phone)

Likes(drinker, beer)

Sells(bar, beer, price)

Frequents(drinker, bar)



- ◆ Underline = *key* (tuples cannot have the same value in all key attributes).
  - ◆ Excellent example of a constraint.

# Database Schemas in SQL

- ◆ SQL is primarily a query language, for getting information from a database.
- ◆ But SQL also includes a *data-definition* component for describing database schemas.

# Creating (Declaring) a Relation

- ◆ Simplest form is:

```
CREATE TABLE <name> (  
    <list of elements>  
);
```

- ◆ To delete a relation:

```
DROP TABLE <name>;
```

# Elements of Table Declarations

- ◆ Most basic element: an attribute and its type.
- ◆ The most common types are:
  - ◆ INT or INTEGER (synonyms).
  - ◆ REAL or FLOAT (synonyms).
  - ◆ CHAR( $n$ ) = fixed-length string of  $n$  characters.
  - ◆ VARCHAR( $n$ ) = variable-length string of up to  $n$  characters.

# Example: Create Table

```
CREATE TABLE Sells (  
    bar        CHAR(20),  
    beer       VARCHAR(20),  
    price      REAL  
);
```

# SQL Values

- ◆ Integers and reals are represented as you would expect.
- ◆ Strings are too, except they require single quotes.
  - ◆ Two single quotes = real quote, e.g.,  
`'Joe''s Bar'`.
- ◆ Any value can be NULL.

# Dates and Times

- ◆ DATE and TIME are types in SQL.
- ◆ The form of a date value is:  
DATE 'yyyy-mm-dd'
  - ◆ **Example:** DATE '2007-09-30' for Sept. 30, 2007.

# Times as Values

- ◆ The form of a time value is:

TIME 'hh:mm:ss'

with an optional decimal point and fractions of a second following.

- ◆ **Example:** TIME '15:30:02.5' = two and a half seconds after 3:30PM.

# Declaring Keys

- ◆ An attribute or list of attributes may be declared PRIMARY KEY or UNIQUE.
- ◆ Either says that no two tuples of the relation may agree in all the attribute(s) on the list.
- ◆ There are a few distinctions to be mentioned later.

# Declaring Single-Attribute Keys

- ◆ Place PRIMARY KEY or UNIQUE after the type in the declaration of the attribute.
- ◆ Example:

```
CREATE TABLE Beers (  
    name        CHAR(20)  UNIQUE,  
    manf        CHAR(20)  
);
```

# Declaring Multiattribute Keys

- ◆ A key declaration can also be another element in the list of elements of a CREATE TABLE statement.
- ◆ This form is essential if the key consists of more than one attribute.
  - ◆ May be used even for one-attribute keys.

# Example: Multiattribute Key

- ◆ The bar and beer together are the key for Sells:

```
CREATE TABLE Sells (  
    bar        CHAR(20),  
    beer       VARCHAR(20),  
    price      REAL,  
    PRIMARY KEY (bar, beer)  
);
```

# PRIMARY KEY vs. UNIQUE

1. There can be only one PRIMARY KEY for a relation, but several UNIQUE attributes.
2. No attribute of a PRIMARY KEY can ever be NULL in any tuple. But attributes declared UNIQUE may have NULL's, and there may be several tuples with NULL.

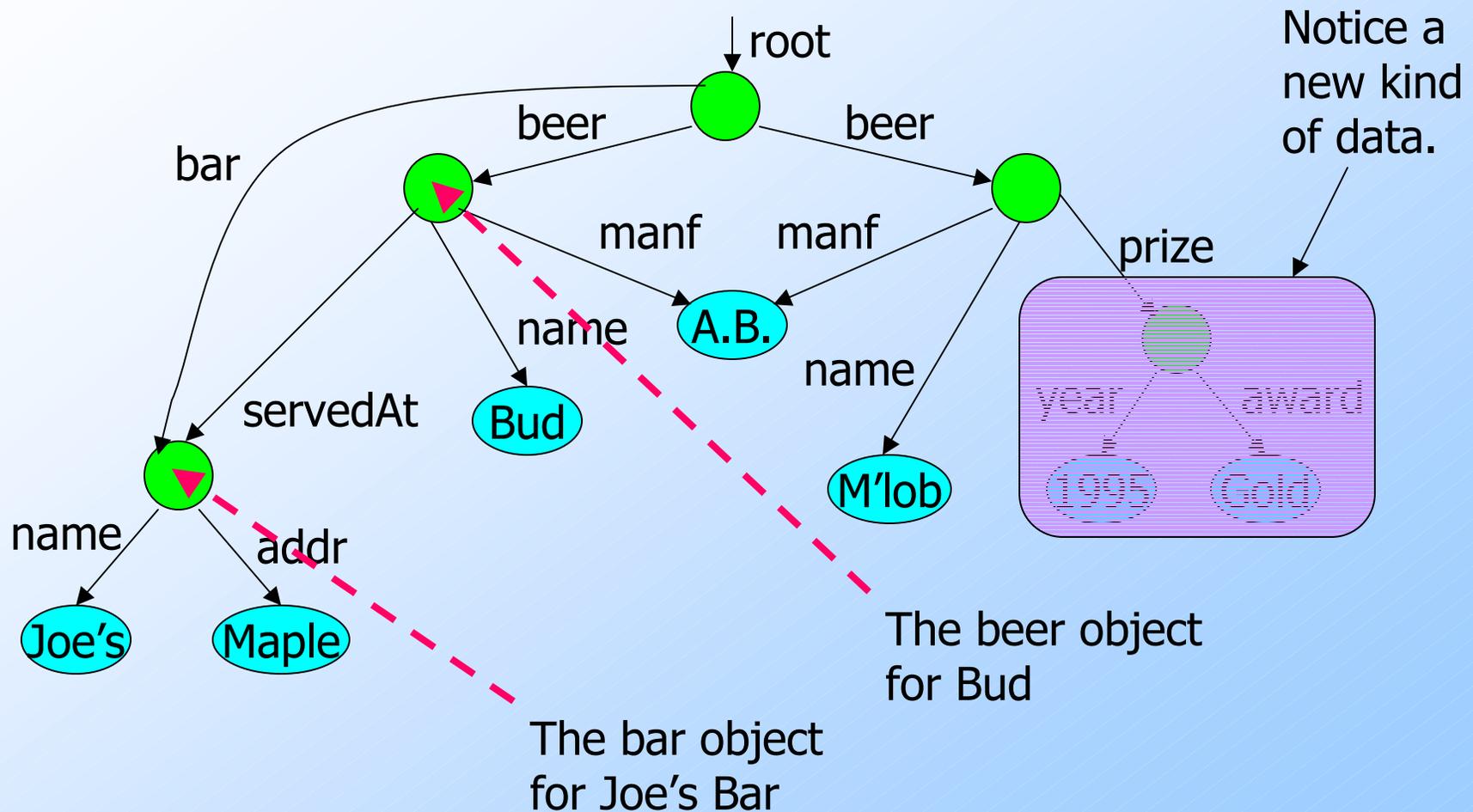
# Semistructured Data

- ◆ A data model based on trees.
- ◆ **Motivation**: flexible representation of data.
- ◆ **Motivation**: sharing of *documents* among systems and databases.

# Graphs of Semistructured Data

- ◆ Nodes = objects.
- ◆ Arc labels (properties of objects).
- ◆ Atomic values at leaf nodes (nodes with no arcs out).
- ◆ **Flexibility**: no restriction on:
  - ◆ Labels out of a node.
  - ◆ Number of successors with a given label.

# Example: Data Graph



# XML

- ◆ XML = *Extensible Markup Language*.
- ◆ While HTML uses tags for formatting (e.g., "italic"), XML uses tags for semantics (e.g., "this is an address").

# XML Documents

- ◆ Start the document with a *declaration*, surrounded by `<?xml ... ?>` .

- ◆ Typical:

```
<?xml version = "1.0" encoding  
= "utf-8" ?>
```

- ◆ Balance of document is a *root tag* surrounding nested tags.

# Tags

- ◆ Tags, as in HTML, are normally open-close pairs, as `<FOO> ... </FOO>`.
  - ◆ Optional single tag `<FOO/>`.
- ◆ Tags may be nested arbitrarily.
- ◆ XML tags are case sensitive.

# Example: an XML Document

```
<?xml version = "1.0" encoding = "utf-8" ?>
```

```
<BARS>
```

```
<BAR> <NAME>Joe's Bar</NAME>
```

```
<BEER> <NAME>Bud</NAME>  
  <PRICE>2.50</PRICE></BEER>
```

```
<BEER> <NAME>Miller</NAME>  
  <PRICE>3.00</PRICE></BEER>
```

```
</BAR>
```

```
<BAR> ...
```

```
</BARS>
```

A NAME  
subobject

A BEER  
subobject

# Attributes

- ◆ Like HTML, the opening tag in XML can have **attribute = value** pairs.
- ◆ Attributes also allow linking among elements (discussed later).

# Bars, Using Attributes

```
<?xml version = "1.0" encoding = "utf-8" ?>
```

```
<BARS>
```

```
  <BAR name = "Joe's Bar">
```

```
    <BEER name = "Bud" price = 2.50
```

```
    <BEER name = "Miller" price = 3.0
```

```
  </BAR>
```

```
  <BAR> ...
```

```
</BARS>
```

name and  
price are  
attributes

Notice Beer elements  
have only opening tags  
with attributes.

# DTD's (Document Type Definitions)

- ◆ A grammatical notation for describing allowed use of tags.

- ◆ Definition form:

```
<!DOCTYPE <root tag> [  
  <!ELEMENT <name> (<components>) >  
  . . . more elements . . .  
>
```

# Example: DTD

```
<!DOCTYPE BARS [
```

```
<!ELEMENT BARS (BAR*)>
```

A BARS object has zero or more BAR's nested within.

```
<!ELEMENT BAR (NAME, BEER+)>
```

A BAR has one NAME and one or more BEER subobjects.

```
<!ELEMENT NAME (#PCDATA)>
```

```
<!ELEMENT BEER (NAME, PRICE)>
```

A BEER has a NAME and a PRICE.

```
<!ELEMENT PRICE (#PCDATA)>
```

```
]>
```

NAME and PRICE are HTML text ("parsed character data").

# Attributes

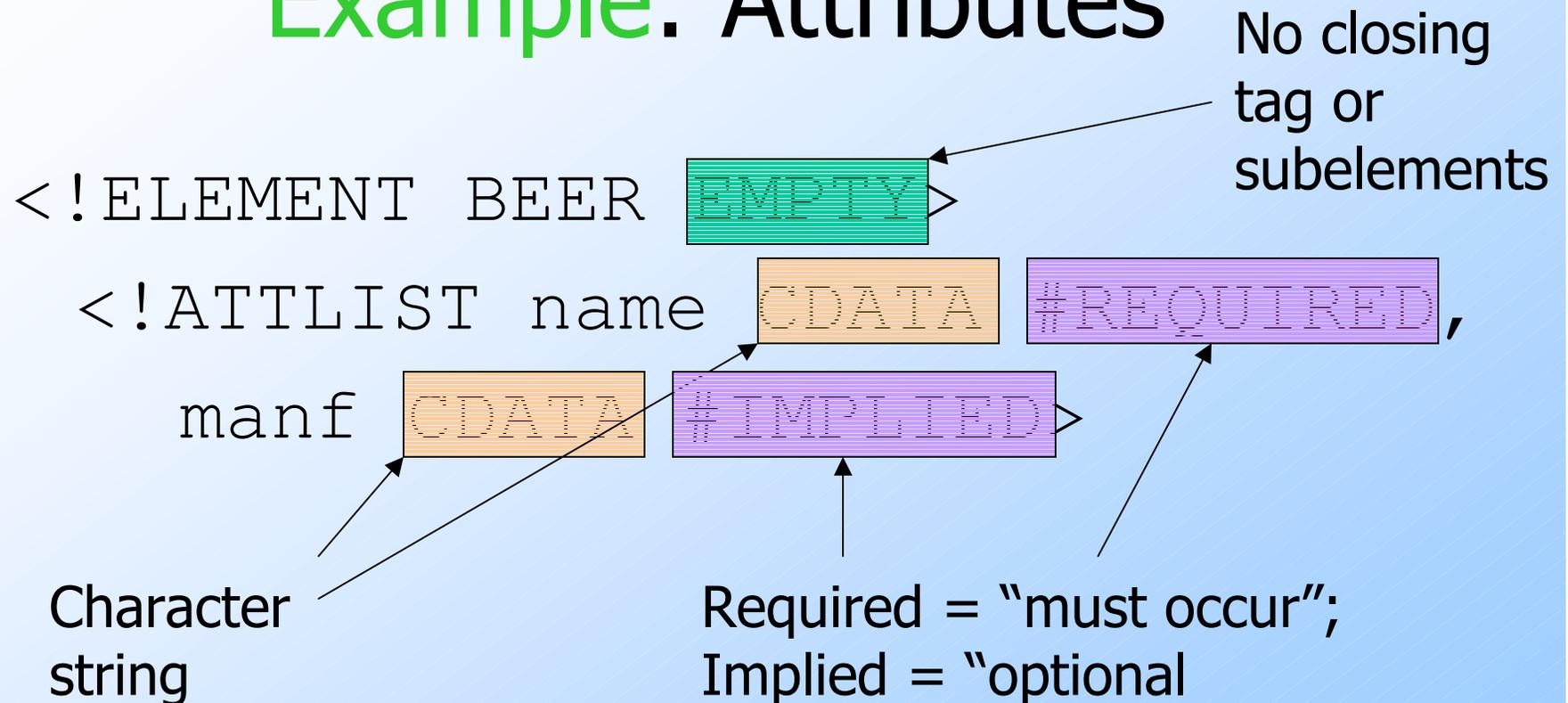
◆ Opening tags in XML can have *attributes*.

◆ In a DTD,

```
<!ATTLIST E . . . >
```

declares an attribute for element *E*,  
along with its datatype.

# Example: Attributes



Example use:

```
<BEER name="Bud" />
```